

COMPUTER-AIDED DESIGN AND ANIMATION

Istanbul Gelisim University
Istanbul Gelisim Vocational School

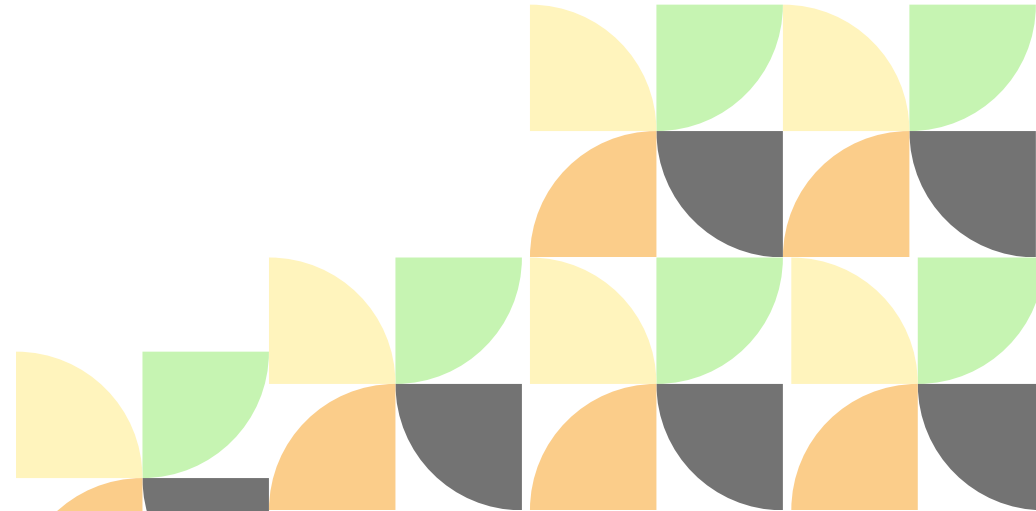
“ *In parallel with the rapid development of today's technology, our program provides students with basic knowledge about the wide field of design and animation. It offers the opportunity to specialize in animation.* ”

Lect. Muhammet YÜKSEL

Head of the Computer-Aided Desing and Animation



İstanbul Gelisim
Meslek Yüksekokulu





The Aim of the Program

To train individuals who have internalized the concepts and principles related to design, who can follow and use technological design tools, who can create new designs by combining graphic design, visual effects, and 3D modeling and animation elements, and who have responsibility and business ethics.

— “ —

Our program follows the innovations in the world and in our country and provides its graduates with competitiveness in the design and animation sector.

— ” —



Future of the Program

It aims to train individuals who can interpret and evaluate data using the knowledge and skills acquired in desktop and television broadcasting projects, interpret and evaluate data, identify design problems and develop solutions, gain photography and image processing skills, and work harmoniously with the team.



Curriculum Information

Istanbul Gelisim University, Istanbul Gelisim Vocational School, Istanbul Gelisim Vocational School Computer Aided Design and Animation Program has a normal education period of two academic years and the total minimum credit amount to be completed depending on the student workload is 120 ECTS.

In the first two semesters, our students take the courses taught in common in our vocational school and the basic introduction to the field in a professional sense. Starting from the third semester, the focus is on vocational courses and our students begin to take elective courses as well as the compulsory courses required in the vocational sense.



Academic Staff



Lect.
Muhammet YÜKSEL
Head of the Computer-Aided Design and Animation Program



Lect.
Bilge ARTUÇ
Computer-Aided Design and Animation



Lect.
Furkan GÖZELCE
Computer-Aided Design and Animation



Lect.
Hasan AKTAŞ
Computer-Aided Design and Animation



Sectoral Collaborations

In its pursuit of excellence in education and research, our university attaches great importance to collaborating with public, private, and non-governmental organizations. These collaborations enable us to build a stronger future by sharing our knowledge and resources and working together to achieve common goals.



Internship

At the end of the second or fourth semester, our students advance their career journey by completing a 30-day summer internship to graduate.



Career Opportunities

Our graduates can pursue careers as computer-aided design staff, graphic designer, magazine editor, logo designer, 3D drawing specialist, 2D and 3D animation designer, video editor.



Activities

Our university and our program contribute not only to gaining knowledge and skills but also to becoming an individual who will make his/her own difference and benefit the society. Our students have the opportunity to develop their skills in various workshops, learn by having fun at festivals, raise awareness in social responsibility projects and participate in unforgettable events, and have the chance to show themselves in competitions. Our activities develop cooperation and team skills. They also offer career opportunities.

The activities carried out are as follows:

- Workshops
- Festivals
- Trips
- Seminars
- Symposiums
- Exhibitions
- Social Responsibility Projects
- Conversations
- Sustainable Events



Double Major Opportunities

The purpose of the double major program is to enable students who complete their major programs to study in a second major program free of charge. Students with a GPA of 2.90 out of 4.00 in their major program and in the top 20% of their undergraduate/pre-degree program can start the second major diploma program free of charge.



Erasmus+ Program

With Erasmus+, the European Union's (EU) grant program in education, youth, and sports opportunities, our students can access various opportunities such as education, training, internship, professional development, and non-formal learning-based youth activities abroad.



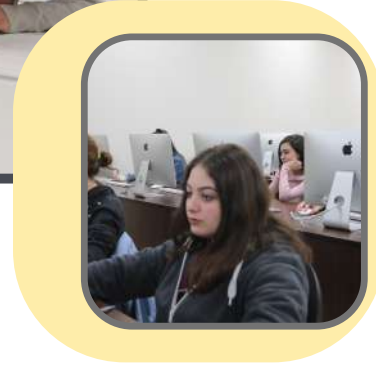
Research Centers

Innovative, technological, and sociological studies are carried out in many branches, with 20 different applications and research centers within our university. In addition, thematic research groups carry out studies that will contribute to science in 10 different fields, from food to construction and automotive to health.

The IGU Technology Transfer Office, established to provide the necessary information and guidance for academicians, researchers, students, and graduates to start their own initiatives, listens to students who say, "I have a project," and provides all kinds of opportunities to realize these projects.

Workshops, Laboratories and Studios

- 6 Computer Laboratory-PC
- Computer Laboratory-MAC
- 6 Drawing Workshops





DGS Course

Istanbul Gelisim Vocational School organizes the Vertical Transfer Examination (DGS) Course for our students free of charge every year. In the course, topics for DGS, especially basic mathematics and geometry, are covered.

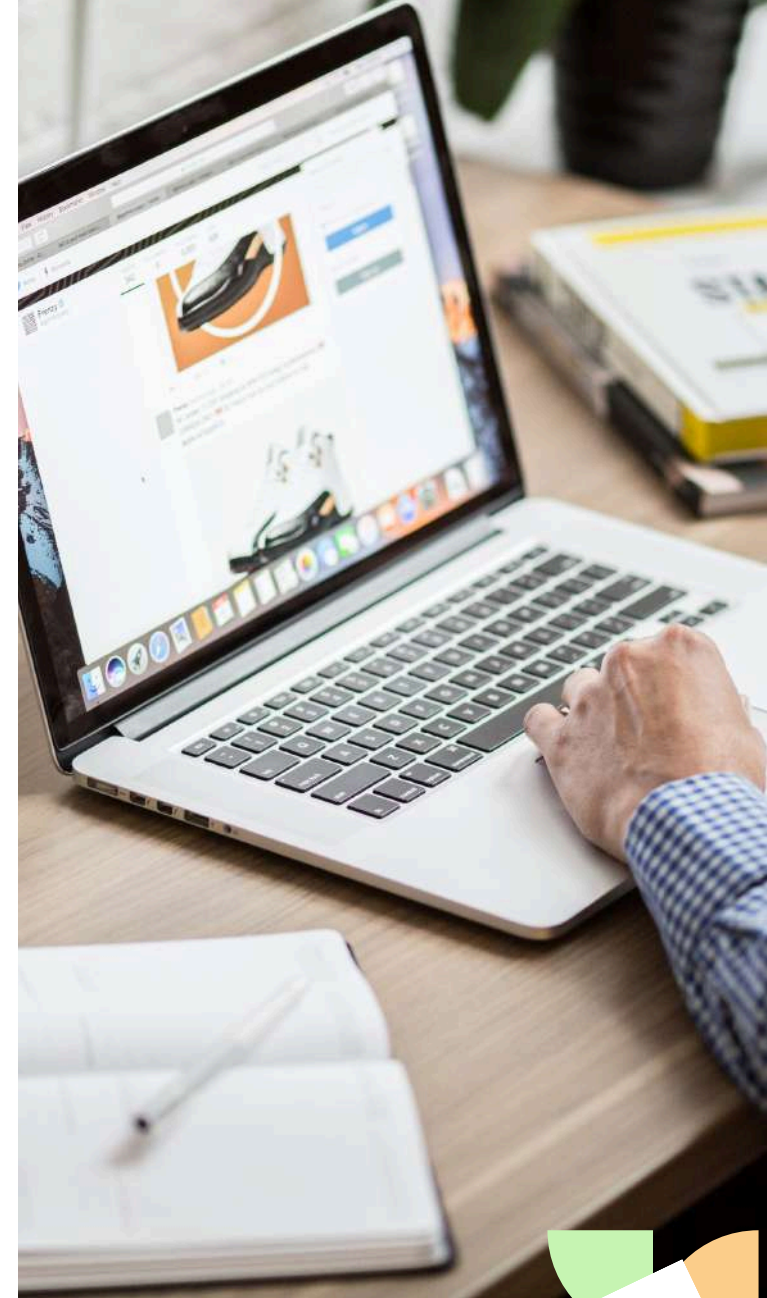
Our students can register for our course, which is organized for second-year students of our vocational school, by applying on the announced dates and preparing for DGS free of charge.



English Course

Istanbul Gelisim Vocational School, which operates with the aim of increasing the human skills of our students within the framework of its vision of continuous development, opens professional English courses for our students. The aim of the courses is to provide education based on social sciences and natural sciences. In the lessons, our students' basic English knowledge is reinforced by studying field-specific English texts.

Our English courses are completely free and contribute to increasing the human skills of our students.





Let's Learn
Together

Let's
Discover
Together

Let's Connect
to the World!

COMPUTER- AIDED DESIGN AND ANIMATION PROGRAM

**For more information, please contact
the head of the program:**

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CONTACT:



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